

C-ID Descriptor

Introduction to Design or Introduction to Theater Design

Descriptor Details

- **Descriptor Title:** Introduction to Design or Introduction to Theater Design
- **C-ID Number:** 172
- **Units:** 3.0
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General Description

Students will be offered a survey of scenery, lighting, sound, costumes, makeup, properties, theatrical equipment and construction techniques through demonstration, and laboratory experience. Information is applicable to all formal theatrical applications.

Prerequisites

No information provided

Corequisites

No information provided

Advisories

No information provided

Content

- A. Organization of theater technical personnel
- B. Theater Architecture
- C. Scenery and properties

- D. Sound and lights
- E. Costumes and makeup
- F. Drawing & rendering techniques
- G. Stage and hand properties
- H. Drafting and computer aided design if available

Lab Activities

- A. Drafting
- B. Construction
- C. Scene painting
- D. Equipment
- E. Control systems
- F. Installation
- G. Patterns

Objectives

At the conclusion of this course, the student should be able to:

- A. Define and distinguish between commonly used theatrical terms applied to design and the technical elements of theater production.
- B. Define and evaluate the relationship between design concepts and how they are translated and executed in production process.
- C. Demonstrate and use basic skills in creating and organizing a design project from concept to execution.
- D. Demonstrate and apply basic skills used in theater production techniques.
- E. Demonstrate basic skills and proficiency in the operations of basic areas of technical theater.
- F. Outline and analyze the basic steps necessary to coordinate and integrate the various aspects of theater production.

Evaluation Methods

- A. Attendance/Class Participation
- B. Class Work
- C. Lab Activities

- D. Portfolios
- E. Quizzes
- F. Critiques of plays seen

Textbooks

Gillette, J. M. (2008). *Theatrical Design and Production: An Introduction to Scene Design and Construction, Lighting, Sound, Costumes and Makeup* (6th ed). Boston, Mass.: McGraw-Hill.